

# Graph and String Parameters: Connections Between Pathwidth, Cutwidth and the Locality Number

Katrin Casel<sup>1</sup>, Joel D. Day<sup>2</sup>, Pamela Fleischmann<sup>3</sup>,  
Tomasz Kociumaka<sup>4</sup>, Florin Manea<sup>3</sup>, **Markus L. Schmid**<sup>5</sup>

<sup>1</sup> HPI, University of Potsdam, Germany

<sup>2</sup> Loughborough University, UK

<sup>3</sup> Kiel University, Germany

<sup>4</sup> University of Warsaw, Poland, and Bar-Ilan University, Israel

<sup>5</sup> Trier University, Germany

Theorietag 2019 – Marburg

# A Solitaire Game on Strings

## The Game

Given: String  $\alpha$  over (finite) alphabet  $\Sigma = \{a_1, a_2, \dots, a_n\}$ .

Objective: Mark all symbols  $a_1, a_2, \dots, a_n$  in some order (all occ. of the same symbol in parallel), such that there are only few contiguous blocks of marked symbols in the word.

# A Solitaire Game on Strings

## The Game

Given: String  $\alpha$  over (finite) alphabet  $\Sigma = \{a_1, a_2, \dots, a_n\}$ .

Objective: Mark all symbols  $a_1, a_2, \dots, a_n$  in some order (all occ. of the same symbol in parallel), such that there are only few contiguous blocks of marked symbols in the word.

## Example

a d a b a d b d a e c b c b

marking sequence:

marked blocks:

maximum number of marked blocks:

# A Solitaire Game on Strings

## The Game

Given: String  $\alpha$  over (finite) alphabet  $\Sigma = \{a_1, a_2, \dots, a_n\}$ .

Objective: Mark all symbols  $a_1, a_2, \dots, a_n$  in some order (all occ. of the same symbol in parallel), such that there are only few contiguous blocks of marked symbols in the word.

## Example

a d a **b** a d **b** d a e c **b** c **b**

marking sequence: b

marked blocks: 4

maximum number of marked blocks: 4

# A Solitaire Game on Strings

## The Game

Given: String  $\alpha$  over (finite) alphabet  $\Sigma = \{a_1, a_2, \dots, a_n\}$ .

Objective: Mark all symbols  $a_1, a_2, \dots, a_n$  in some order (all occ. of the same symbol in parallel), such that there are only few contiguous blocks of marked symbols in the word.

## Example

a d a **b** a d **b** d a e **c b c b**

marking sequence: b, c

marked blocks: **3**

maximum number of marked blocks: **4**

# A Solitaire Game on Strings

## The Game

Given: String  $\alpha$  over (finite) alphabet  $\Sigma = \{a_1, a_2, \dots, a_n\}$ .

Objective: Mark all symbols  $a_1, a_2, \dots, a_n$  in some order (all occ. of the same symbol in parallel), such that there are only few contiguous blocks of marked symbols in the word.

## Example

a d a **b** a d **b** d a **e** **c** **b** **c** **b**

marking sequence: b, c, e

marked blocks: **3**

maximum number of marked blocks: **4**

# A Solitaire Game on Strings

## The Game

Given: String  $\alpha$  over (finite) alphabet  $\Sigma = \{a_1, a_2, \dots, a_n\}$ .

Objective: Mark all symbols  $a_1, a_2, \dots, a_n$  in some order (all occ. of the same symbol in parallel), such that there are only few contiguous blocks of marked symbols in the word.

## Example

a **d** a **b** a **d** **b** **d** a **e** **c** **b** **c** **b**

marking sequence: b, c, e, d

marked blocks: 4

maximum number of marked blocks: 4

# A Solitaire Game on Strings

## The Game

Given: String  $\alpha$  over (finite) alphabet  $\Sigma = \{a_1, a_2, \dots, a_n\}$ .

Objective: Mark all symbols  $a_1, a_2, \dots, a_n$  in some order (all occ. of the same symbol in parallel), such that there are only few contiguous blocks of marked symbols in the word.

## Example

a d a b a d b d a e c b c b

marking sequence: b, c, e, d, a

marked blocks: 1

maximum number of marked blocks: 4



# A Solitaire Game on Strings

## The Game

Given: String  $\alpha$  over (finite) alphabet  $\Sigma = \{a_1, a_2, \dots, a_n\}$ .

Objective: Mark all symbols  $a_1, a_2, \dots, a_n$  in some order (all occ. of the same symbol in parallel), such that there are only few contiguous blocks of marked symbols in the word.

## Example

a d a b a d b d a e c b c b

marking sequence:

marked blocks:

maximum number of marked blocks:

# A Solitaire Game on Strings

## The Game

Given: String  $\alpha$  over (finite) alphabet  $\Sigma = \{a_1, a_2, \dots, a_n\}$ .

Objective: Mark all symbols  $a_1, a_2, \dots, a_n$  in some order (all occ. of the same symbol in parallel), such that there are only few contiguous blocks of marked symbols in the word.

## Example

a **d** a b a **d** b **d** a e c b c b

marking sequence: d

marked blocks: **3**

maximum number of marked blocks: **3**

# A Solitaire Game on Strings

## The Game

Given: String  $\alpha$  over (finite) alphabet  $\Sigma = \{a_1, a_2, \dots, a_n\}$ .

Objective: Mark all symbols  $a_1, a_2, \dots, a_n$  in some order (all occ. of the same symbol in parallel), such that there are only few contiguous blocks of marked symbols in the word.

## Example

a d a b a d b d a e c b c b

marking sequence: d, a

marked blocks: 3

maximum number of marked blocks: 3

# A Solitaire Game on Strings

## The Game

Given: String  $\alpha$  over (finite) alphabet  $\Sigma = \{a_1, a_2, \dots, a_n\}$ .

Objective: Mark all symbols  $a_1, a_2, \dots, a_n$  in some order (all occ. of the same symbol in parallel), such that there are only few contiguous blocks of marked symbols in the word.

## Example

a d a b a d b d a e c b c b

marking sequence: d, a, b

marked blocks: 3

maximum number of marked blocks: 3

# A Solitaire Game on Strings

## The Game

Given: String  $\alpha$  over (finite) alphabet  $\Sigma = \{a_1, a_2, \dots, a_n\}$ .

Objective: Mark all symbols  $a_1, a_2, \dots, a_n$  in some order (all occ. of the same symbol in parallel), such that there are only few contiguous blocks of marked symbols in the word.

## Example

a d a b a d b d a e c b c b

marking sequence: d, a, b, c

marked blocks: 2

maximum number of marked blocks: 3

# A Solitaire Game on Strings

## The Game

Given: String  $\alpha$  over (finite) alphabet  $\Sigma = \{a_1, a_2, \dots, a_n\}$ .

Objective: Mark all symbols  $a_1, a_2, \dots, a_n$  in some order (all occ. of the same symbol in parallel), such that there are only few contiguous blocks of marked symbols in the word.

## Example

a d a b a d b d a e c b c b

marking sequence: d, a, b, c, e

marked blocks: 1

maximum number of marked blocks: 3

## The Locality Number

Let  $X = \{x_1, x_2, \dots, x_n\}$  be a finite alphabet.

### Marking Sequence

Any ordered list  $\sigma$  of the symbols from  $X$  (or, equivalently, a bijection  $\sigma : \{1, 2, \dots, |X|\} \rightarrow X$ ) is a **marking sequence**.

## The Locality Number

Let  $X = \{x_1, x_2, \dots, x_n\}$  be a finite alphabet.

### Marking Sequence

Any ordered list  $\sigma$  of the symbols from  $X$  (or, equivalently, a bijection  $\sigma : \{1, 2, \dots, |X|\} \rightarrow X$ ) is a **marking sequence**.

### Marking Number

The **marking number**  $\pi_\sigma(\alpha)$  (of  $\sigma$  with respect to  $\alpha$ ) is the maximum number of marked blocks obtained while marking  $\alpha$  according to  $\sigma$ .



# The Locality Number

Let  $X = \{x_1, x_2, \dots, x_n\}$  be a finite alphabet.

## Marking Sequence

Any ordered list  $\sigma$  of the symbols from  $X$  (or, equivalently, a bijection  $\sigma : \{1, 2, \dots, |X|\} \rightarrow X$ ) is a **marking sequence**.

## Marking Number

The **marking number**  $\pi_\sigma(\alpha)$  (of  $\sigma$  with respect to  $\alpha$ ) is the maximum number of marked blocks obtained while marking  $\alpha$  according to  $\sigma$ .

## Locality Number

A string  $\alpha$  over  $X$  is  **$k$ -local**  $\iff \pi_\sigma(\alpha) \leq k$ , for some marking sequence  $\sigma$ .

The **locality number** of  $\alpha$  is  $\text{loc}(\alpha) = \min\{k \mid \alpha \text{ is } k\text{-local}\}$ .

## The Locality Number

### Example

Let  $\alpha = \text{adabadbdaecbcb}$ ,  $\sigma_1 = (b, c, e, d, a)$ ,  $\sigma_2 = (d, a, b, c, e)$

## The Locality Number

### Example

Let  $\alpha = \text{adabadbdaecbcb}$ ,  $\sigma_1 = (b, c, e, d, a)$ ,  $\sigma_2 = (d, a, b, c, e)$

$$\pi_{\sigma_1}(\alpha) = 4 \quad (\Rightarrow \text{loc}(\alpha) \leq 4)$$

# The Locality Number

## Example

Let  $\alpha = \text{adabadbdaecbcb}$ ,  $\sigma_1 = (b, c, e, d, a)$ ,  $\sigma_2 = (d, a, b, c, e)$

$$\pi_{\sigma_1}(\alpha) = 4 \quad (\Rightarrow \text{loc}(\alpha) \leq 4)$$

$$\pi_{\sigma_2}(\alpha) = 3 \quad (\Rightarrow \text{loc}(\alpha) \leq 3)$$

# The Locality Number

## Example

Let  $\alpha = \text{adabadbdaecbcb}$ ,  $\sigma_1 = (\text{b, c, e, d, a})$ ,  $\sigma_2 = (\text{d, a, b, c, e})$

$$\pi_{\sigma_1}(\alpha) = 4 \quad (\Rightarrow \text{loc}(\alpha) \leq 4)$$

$$\pi_{\sigma_2}(\alpha) = 3 \quad (\Rightarrow \text{loc}(\alpha) \leq 3)$$

$$\text{loc}(\alpha) = 3$$

# The Locality Number

## Example

Let  $\alpha = \text{adabadbdaecbcb}$ ,  $\sigma_1 = (\text{b, c, e, d, a})$ ,  $\sigma_2 = (\text{d, a, b, c, e})$

$$\pi_{\sigma_1}(\alpha) = 4 \quad (\Rightarrow \text{loc}(\alpha) \leq 4)$$

$$\pi_{\sigma_2}(\alpha) = 3 \quad (\Rightarrow \text{loc}(\alpha) \leq 3)$$

$$\text{loc}(\alpha) = 3$$

## Motivation

Pattern matching with variables.

Marking sequence = dynamic programming algorithm

$\leadsto$  XP-algorithms w.r.t. parameter  $\text{loc}(\alpha)$ .

## Known Results and Open Problems

### Computing the locality number

Loc

Input: String  $\alpha \in \Sigma^*$ ,  $k \in \mathbb{N}$ .

Question:  $\text{loc}(\alpha) \leq k$ ?

## Known Results and Open Problems

### Computing the locality number

Loc

Input: String  $\alpha \in \Sigma^*$ ,  $k \in \mathbb{N}$ .

Question:  $\text{loc}(\alpha) \leq k$ ?

MinLoc denotes the corresponding minimisation problem.



# Known Results and Open Problems

## Computing the locality number

Loc

Input: String  $\alpha \in \Sigma^*$ ,  $k \in \mathbb{N}$ .

Question:  $\text{loc}(\alpha) \leq k$ ?

MinLoc denotes the corresponding minimisation problem.

## Known Results

Loc  $\in$  XP w.r.t. parameter  $k$  (i. e., in P for fixed  $k$ ).

# Known Results and Open Problems

## Computing the locality number

Loc

Input: String  $\alpha \in \Sigma^*$ ,  $k \in \mathbb{N}$ .

Question:  $\text{loc}(\alpha) \leq k$ ?

MinLoc denotes the corresponding minimisation problem.

## Known Results

Loc  $\in$  XP w.r.t. parameter  $k$  (i.e., in P for fixed  $k$ ).

## Open Problems

- ▶ Is Loc NP-complete?
- ▶ Is Loc  $\in$  FPT (w.r.t.  $k$  or  $|\Sigma|$ )?
- ▶ Are there good approximation algorithms for MinLoc?

## Cutwidth

Let  $G = (V, E)$  be a (multi)graph with  $V = \{v_1, \dots, v_n\}$ .

### Cuts

**Cut:** partition  $(V_1, V_2)$  of  $V$ .

## Cutwidth

Let  $G = (V, E)$  be a (multi)graph with  $V = \{v_1, \dots, v_n\}$ .

### Cuts

**Cut:** partition  $(V_1, V_2)$  of  $V$ .

**Cut set:**  $C(V_1, V_2) = \{\{x, y\} \in E \mid x \in V_1, y \in V_2\}$ .

## Cutwidth

Let  $G = (V, E)$  be a (multi)graph with  $V = \{v_1, \dots, v_n\}$ .

### Cuts

**Cut:** partition  $(V_1, V_2)$  of  $V$ .

**Cut set:**  $\mathcal{C}(V_1, V_2) = \{\{x, y\} \in E \mid x \in V_1, y \in V_2\}$ .

**Size of a cut:**  $|\mathcal{C}(V_1, V_2)|$ .

# Cutwidth

Let  $G = (V, E)$  be a (multi)graph with  $V = \{v_1, \dots, v_n\}$ .

## Cuts

**Cut:** partition  $(V_1, V_2)$  of  $V$ .

**Cut set:**  $\mathcal{C}(V_1, V_2) = \{\{x, y\} \in E \mid x \in V_1, y \in V_2\}$ .

**Size of a cut:**  $|\mathcal{C}(V_1, V_2)|$ .

## Linear Arrangements and Cutwidth

**Linear arrangement of  $G$ :** sequence  $L = (v_{j_1}, v_{j_2}, \dots, v_{j_n})$ , where  $(j_1, j_2, \dots, j_n)$  is a permutation of  $(1, 2, \dots, n)$ .

## Cutwidth

Let  $G = (V, E)$  be a (multi)graph with  $V = \{v_1, \dots, v_n\}$ .

### Cuts

**Cut:** partition  $(V_1, V_2)$  of  $V$ .

**Cut set:**  $\mathcal{C}(V_1, V_2) = \{\{x, y\} \in E \mid x \in V_1, y \in V_2\}$ .

**Size of a cut:**  $|\mathcal{C}(V_1, V_2)|$ .

### Linear Arrangements and Cutwidth

**Linear arrangement of  $G$ :** sequence  $L = (v_{j_1}, v_{j_2}, \dots, v_{j_n})$ , where  $(j_1, j_2, \dots, j_n)$  is a permutation of  $(1, 2, \dots, n)$ .

**Cutwidth of  $L$ :**

$\text{cw}(L) = \max\{|\mathcal{C}(\{v_{j_1}, v_{j_2}, \dots, v_{j_i}\}, \{v_{j_{i+1}}, \dots, v_{j_n}\})| \mid 0 \leq i \leq n\}$

# Cutwidth

Let  $G = (V, E)$  be a (multi)graph with  $V = \{v_1, \dots, v_n\}$ .

## Cuts

**Cut:** partition  $(V_1, V_2)$  of  $V$ .

**Cut set:**  $\mathcal{C}(V_1, V_2) = \{\{x, y\} \in E \mid x \in V_1, y \in V_2\}$ .

**Size of a cut:**  $|\mathcal{C}(V_1, V_2)|$ .

## Linear Arrangements and Cutwidth

**Linear arrangement of  $G$ :** sequence  $L = (v_{j_1}, v_{j_2}, \dots, v_{j_n})$ , where  $(j_1, j_2, \dots, j_n)$  is a permutation of  $(1, 2, \dots, n)$ .

**Cutwidth of  $L$ :**

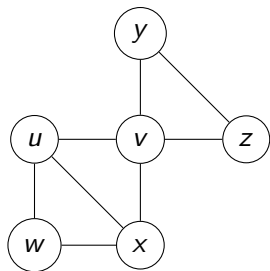
$\text{cw}(L) = \max\{|\mathcal{C}(\{v_{j_1}, v_{j_2}, \dots, v_{j_i}\}, \{v_{j_{i+1}}, \dots, v_{j_n}\})| \mid 0 \leq i \leq n\}$

**Cutwidth of  $G$ :**  $\text{cw}(G) = \min\{\text{cw}(L) \mid L \text{ is lin. arr. for } G\}$ .



## Cutwidth – Example

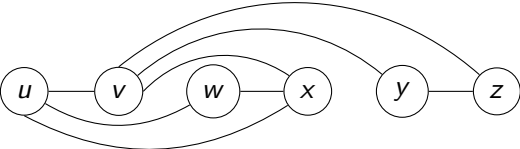
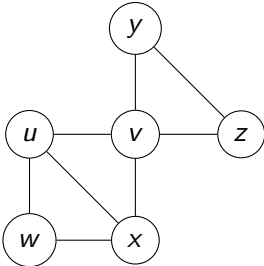
Graph  $G$ :



# Cutwidth – Example

Linear arrangement with cutwidth 5:

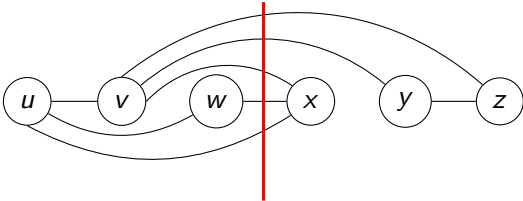
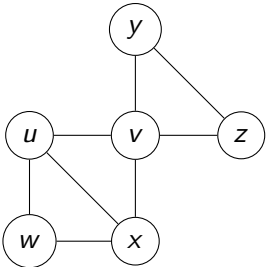
Graph  $G$ :



# Cutwidth – Example

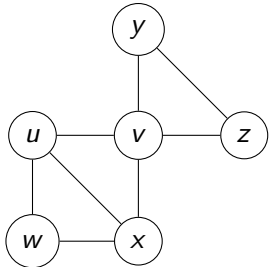
Linear arrangement with cutwidth 5:

Graph *G*:

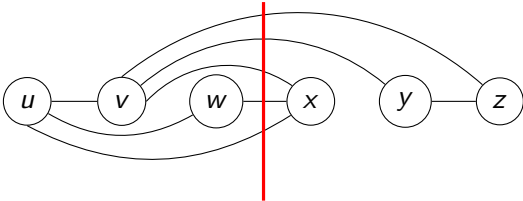


# Cutwidth – Example

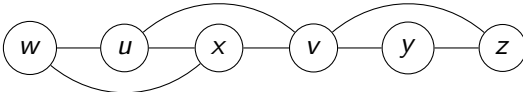
Graph G:



Linear arrangement with cutwidth 5:

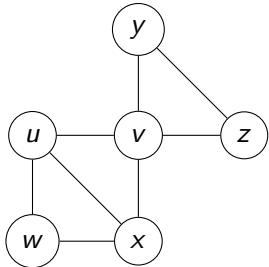


Linear arrangement with cutwidth 3:

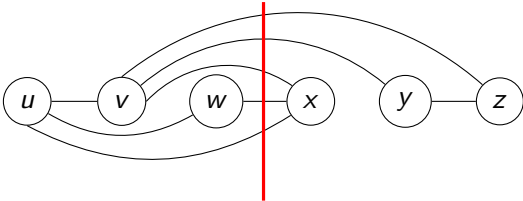


# Cutwidth – Example

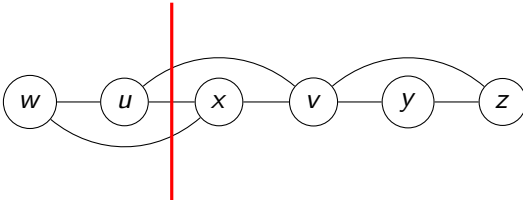
Graph G:



Linear arrangement with cutwidth 5:

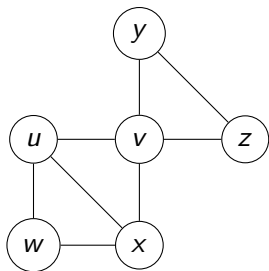


Linear arrangement with cutwidth 3:



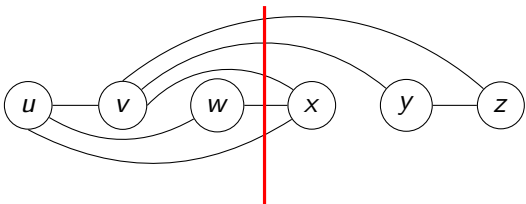
## Cutwidth – Example

Graph  $G$ :

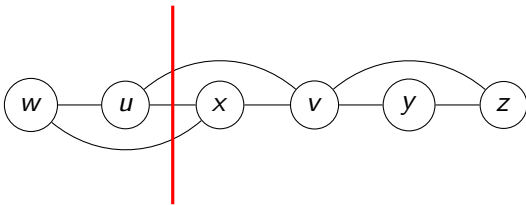


$$cw(G) = 3$$

Linear arrangement with cutwidth 5:



Linear arrangement with cutwidth 3:



# Computing the Cutwidth

## Cutwidth problem

### Cutwidth

Input: (Multi)graph  $G$ ,  $k \in \mathbb{N}$ .

Question:  $\text{cw}(\alpha) \leq k$ ?

# Computing the Cutwidth

## Cutwidth problem

### Cutwidth

Input: (Multi)graph  $G$ ,  $k \in \mathbb{N}$ .

Question:  $cw(\alpha) \leq k$ ?

MinCutwidth denotes the corresponding minimisation problem.



# Computing the Cutwidth

## Cutwidth problem

### Cutwidth

Input: (Multi)graph  $G$ ,  $k \in \mathbb{N}$ .

Question:  $\text{cw}(\alpha) \leq k$ ?

MinCutwidth denotes the corresponding minimisation problem.

## Known Results

- ▶ Cutwidth is NP-complete.
- ▶ Cutwidth  $\in$  FPT (w.r.t.  $k$ ).
- ▶ Exact exponential algorithms, linear fpt-algorithms, approximation algorithms...

# Loc $\leq$ Cutwidth

$$\Sigma = \{a, b, c, d\}$$

$$\alpha = \text{abc bcd bada}$$

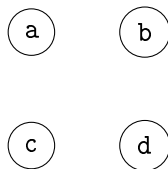
$$k = 2.$$

# Loc $\leq$ Cutwidth

$\Sigma = \{a, b, c, d\}$   
 $\alpha = \text{abc bcd bada}$   
 $k = 2.$

Construct multigraph

$H_{\alpha,k} = (V, E):$



# Loc $\leq$ Cutwidth

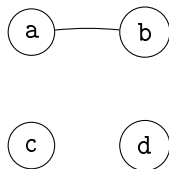
$$\Sigma = \{a, b, c, d\}$$

$$\alpha = \mathbf{a}bcbcd\mathbf{b}ada$$

$$k = 2.$$

Construct multigraph

$$H_{\alpha,k} = (V, E):$$

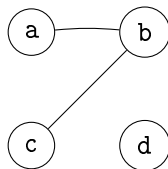


# Loc $\leq$ Cutwidth

$\Sigma = \{a, b, c, d\}$   
 $\alpha = a**cb**cd**b**ada$   
 $k = 2.$

Construct multigraph

$H_{\alpha,k} = (V, E):$

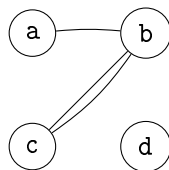


# Loc $\leq$ Cutwidth

$\Sigma = \{a, b, c, d\}$   
 $\alpha = abc**bc**dbada$   
 $k = 2.$

Construct multigraph

$H_{\alpha,k} = (V, E):$

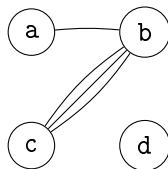


# Loc $\leq$ Cutwidth

$\Sigma = \{a, b, c, d\}$   
 $\alpha = abc**bc**dbada$   
 $k = 2.$

Construct multigraph

$H_{\alpha,k} = (V, E):$

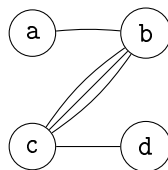


# Loc $\leq$ Cutwidth

$\Sigma = \{a, b, c, d\}$   
 $\alpha = \text{abcbcd}bada$   
 $k = 2.$

Construct multigraph

$H_{\alpha,k} = (V, E):$



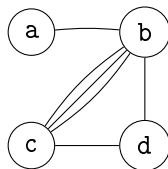


# Loc $\leq$ Cutwidth

$\Sigma = \{a, b, c, d\}$   
 $\alpha = \text{abc}bc\text{d}bada$   
 $k = 2.$

Construct multigraph

$H_{\alpha,k} = (V, E):$

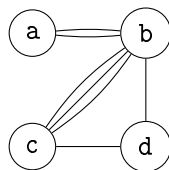


# Loc $\leq$ Cutwidth

$\Sigma = \{a, b, c, d\}$   
 $\alpha = \text{abc bcd} \mathbf{b} \text{ada}$   
 $k = 2.$

Construct multigraph

$H_{\alpha,k} = (V, E):$

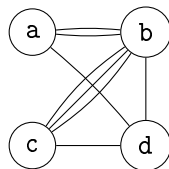


# Loc $\leq$ Cutwidth

$\Sigma = \{a, b, c, d\}$   
 $\alpha = \text{abc bcd b a d a}$   
 $k = 2.$

Construct multigraph

$H_{\alpha,k} = (V, E):$



# Loc $\leq$ Cutwidth

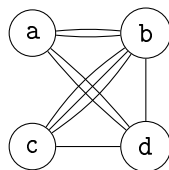
$$\Sigma = \{a, b, c, d\}$$

$$\alpha = \text{abc bcd b a d a}$$

$$k = 2.$$

Construct multigraph

$$H_{\alpha,k} = (V, E):$$

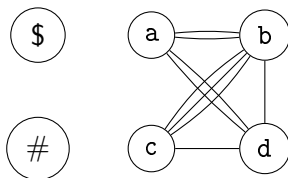


# Loc $\leq$ Cutwidth

$\Sigma = \{a, b, c, d\}$   
 $\alpha = \text{abc bcd bada}$   
 $k = 2.$

Construct multigraph

$H_{\alpha,k} = (V, E):$



# Loc $\leq$ Cutwidth

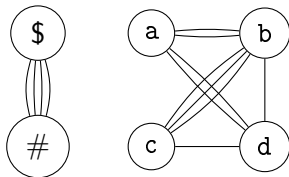
$$\Sigma = \{a, b, c, d\}$$

$$\alpha = \text{abc bcd bada}$$

$$k = 2.$$

Construct multigraph

$$H_{\alpha,k} = (V, E):$$



# Loc $\leq$ Cutwidth

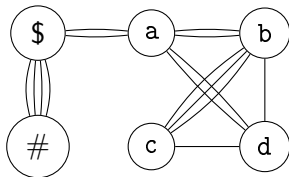
$$\Sigma = \{a, b, c, d\}$$

$$\alpha = \text{abc bcd bad a}$$

$$k = 2.$$

Construct multigraph

$$H_{\alpha,k} = (V, E):$$



# Loc $\leq$ Cutwidth

$$\Sigma = \{a, b, c, d\}$$

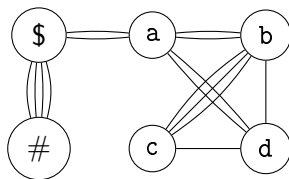
$$\alpha = \text{abc bcd b a d a}$$

$$k = 2.$$

$$\alpha = \text{a b c b c d b a d a}$$

Construct multigraph

$$H_{\alpha,k} = (V, E):$$



Marking sequence: (c, b, d, a)

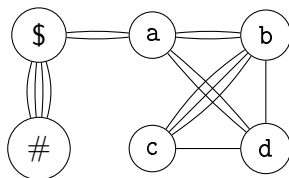


# Loc $\leq$ Cutwidth

$\Sigma = \{a, b, c, d\}$   
 $\alpha = \text{abc bcd b a d a}$   
 $k = 2.$

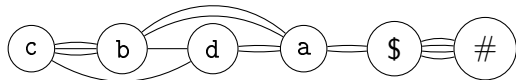
Construct multigraph

$H_{\alpha,k} = (V, E):$



$\alpha = \text{a b c b c d b a d a}$

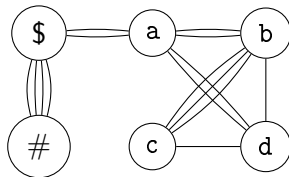
Marking sequence: (c, b, d, a)



# Loc $\leq$ Cutwidth

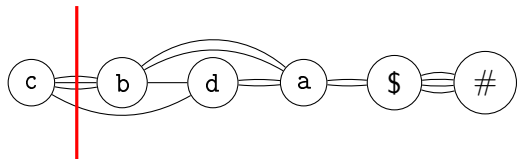
$\Sigma = \{a, b, c, d\}$   
 $\alpha = \text{abc bcd bada}$   
 $k = 2.$

Construct multigraph  
 $H_{\alpha,k} = (V, E):$



$\alpha = a \text{ b } \color{red}{c} \text{ b } \color{red}{c} \text{ d b a d a}$

Marking sequence: (c, b, d, a)

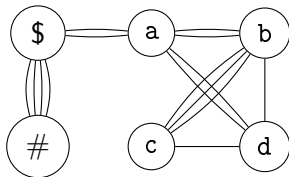


# Loc $\leq$ Cutwidth

$\Sigma = \{a, b, c, d\}$   
 $\alpha = \text{abc bcd b a d a}$   
 $k = 2.$

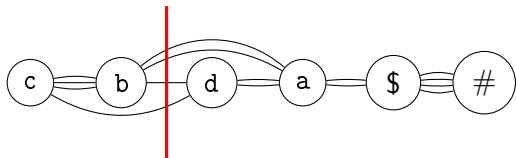
Construct multigraph

$H_{\alpha,k} = (V, E):$



$\alpha = \text{a b c b c d b a d a}$

Marking sequence: (c, b, d, a)

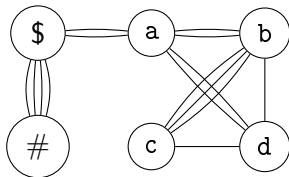


# Loc $\leq$ Cutwidth

$\Sigma = \{a, b, c, d\}$   
 $\alpha = \text{abc bcd b a d a}$   
 $k = 2.$

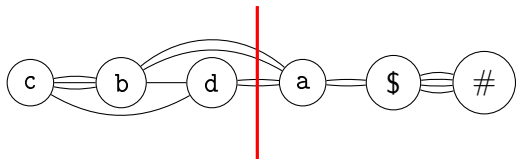
Construct multigraph

$H_{\alpha,k} = (V, E):$



$\alpha = \text{a } \color{red}{\text{b c b c d b}} \text{ a d a}$

Marking sequence: (c, b, d, a)

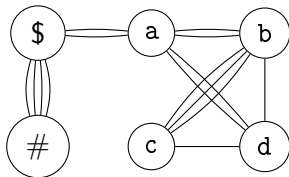


# Loc $\leq$ Cutwidth

$\Sigma = \{a, b, c, d\}$   
 $\alpha = \text{abc bcd bada}$   
 $k = 2.$

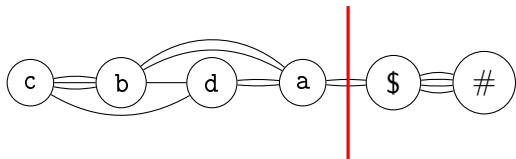
Construct multigraph

$H_{\alpha,k} = (V, E):$



$\alpha = \text{a b c b c d b a d a}$

Marking sequence: (c, b, d, a)

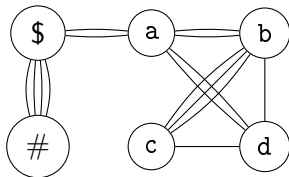


# Loc $\leq$ Cutwidth

$\Sigma = \{a, b, c, d\}$   
 $\alpha = \text{abc bcd bada}$   
 $k = 2.$

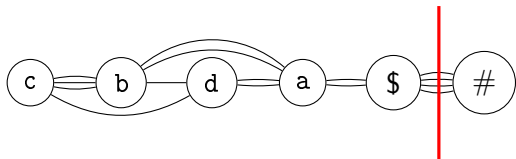
Construct multigraph

$H_{\alpha,k} = (V, E):$



$\alpha = \text{a b c b c d b a d a}$

Marking sequence: (c, b, d, a)

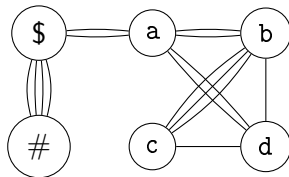


# Loc $\leq$ Cutwidth

$\Sigma = \{a, b, c, d\}$   
 $\alpha = \text{abc bcd bada}$   
 $k = 2.$

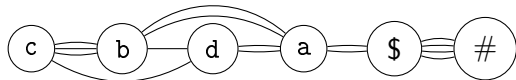
Construct multigraph

$H_{\alpha,k} = (V, E):$



$\alpha = \text{a b c b c d b a d a}$

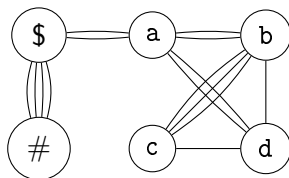
Marking sequence: (c, b, d, a)



# Loc $\leq$ Cutwidth

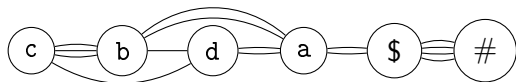
$\Sigma = \{a, b, c, d\}$   
 $\alpha = \text{abc bcd bada}$   
 $k = 2.$

Construct multigraph  
 $H_{\alpha,k} = (V, E):$



$\alpha = \text{a b c b c d b a d a}$

Marking sequence: (c, b, d, a)



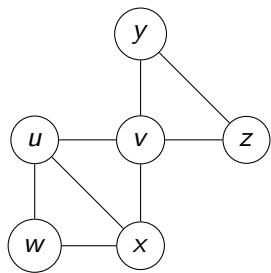
## Lemma

$\text{cw}(H_{\alpha,k}) = 2k$  if and only if  $\text{loc}(\alpha) \leq k.$



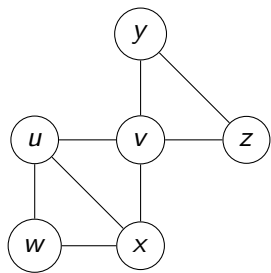
Cutwidth  $\leq$  Loc

$G = (V, E)$ :



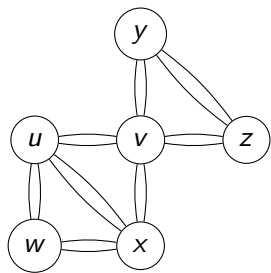
Cutwidth  $\leq$  Loc

$G = (V, E)$ :



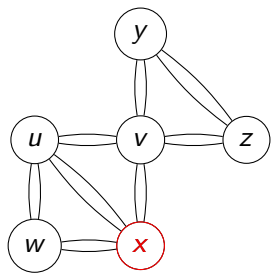
Cutwidth  $\leq$  Loc

$G = (V, E)$ :



Cutwidth  $\leq$  Loc

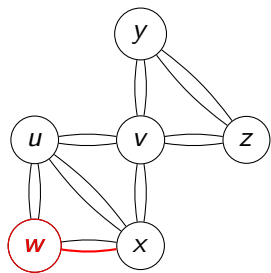
$G = (V, E)$ :



$x$

Cutwidth  $\leq$  Loc

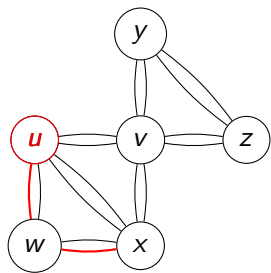
$G = (V, E)$ :



$x w$

# Cutwidth $\leq$ Loc

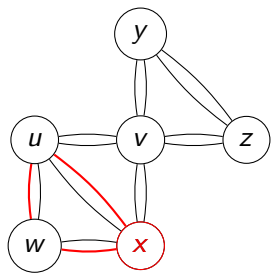
$G = (V, E)$ :



$x w u$

Cutwidth  $\leq$  Loc

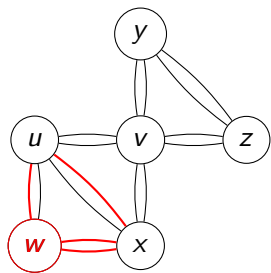
$G = (V, E)$ :



$x w u x$

Cutwidth  $\leq$  Loc

$G = (V, E)$ :

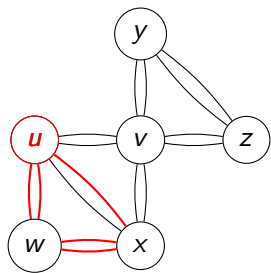


$x w u x w$



# Cutwidth $\leq$ Loc

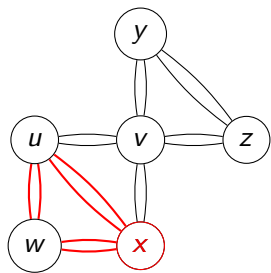
$G = (V, E)$ :



$x w u x w u$

# Cutwidth $\leq$ Loc

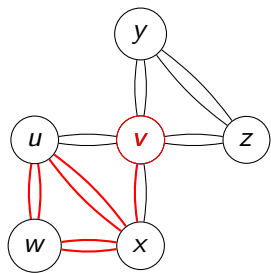
$G = (V, E)$ :



$x w u x w u x$

# Cutwidth $\leq$ Loc

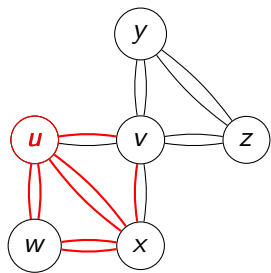
$G = (V, E)$ :



$x w u x w u x v$

# Cutwidth $\leq$ Loc

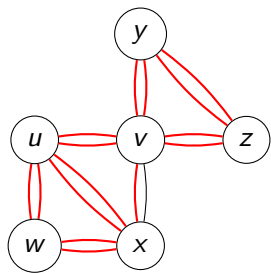
$G = (V, E)$ :



$x w u x w u x v u$

Cutwidth  $\leq$  Loc

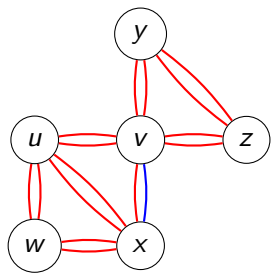
$G = (V, E)$ :



$x w u x w u x v u v y z v y z v$

# Cutwidth $\leq$ Loc

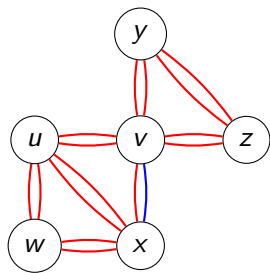
$G = (V, E)$ :



$$\alpha_{\{x,v\}} = x w u x w u x v u v y z v y z v$$

## Cutwidth $\leq$ Loc

$G = (V, E)$ :



$$\alpha_{\{x,v\}} = x w u x w u x v u v y z v y z v$$

### Lemma

$$\forall e \in E : \text{cw}(G) \leq \text{loc}(\alpha_e) \leq \text{cw}(G) + 1$$

$$\exists e \in E : \text{loc}(\alpha_e) = \text{cw}(G).$$

# Consequences



# Consequences

## Approximation Meta-Theorem

	MinCutwidth		MinLoc
Run time:	$O(f( E ))$	$\Rightarrow$	$O(f( \alpha ) +  \alpha )$
Appr. ratio:	$r(\text{opt},  E )$		$(r(2 \text{opt},  \alpha ) + \frac{1}{\text{opt}})$

# Consequences

## Approximation Meta-Theorem

	MinCutwidth		MinLoc
Run time:	$O(f( E ))$	$\Rightarrow$	$O(f( \alpha ) +  \alpha )$
Appr. ratio:	$r(\text{opt},  E )$		$(r(2 \text{opt},  \alpha ) + \frac{1}{\text{opt}})$
Run time:	$O(n(f( E ) +  E ))$	$\Leftarrow$	$O(f( \alpha ))$
Appr. ratio:	$r(\text{opt},  E )$		$r(\text{opt},  \alpha )$

# Consequences

## Approximation Meta-Theorem

	MinCutwidth		MinLoc
Run time:	$O(f( E ))$	$\Rightarrow$	$O(f( \alpha ) +  \alpha )$
Appr. ratio:	$r(\text{opt},  E )$		$(r(2 \text{opt},  \alpha ) + \frac{1}{\text{opt}})$
Run time:	$O(n(f( E ) +  E ))$	$\Leftarrow$	$O(f( \alpha ))$
Appr. ratio:	$r(\text{opt},  E )$		$r(\text{opt},  \alpha )$

## Theorem

The problem Loc

- ▶ is NP-complete,  
(even if every symbol has at most 3 occurrences)

# Consequences

## Approximation Meta-Theorem

	MinCutwidth		MinLoc
Run time:	$O(f( E ))$	$\Rightarrow$	$O(f( \alpha ) +  \alpha )$
Appr. ratio:	$r(\text{opt},  E )$		$(r(2 \text{opt},  \alpha ) + \frac{1}{\text{opt}})$
Run time:	$O(n(f( E ) +  E ))$	$\Leftarrow$	$O(f( \alpha ))$
Appr. ratio:	$r(\text{opt},  E )$		$r(\text{opt},  \alpha )$

## Theorem

The problem Loc

- ▶ is NP-complete,  
(even if every symbol has at most 3 occurrences)
- ▶ can be solved in  $O^*(2^{|\Sigma|})$ ,

# Consequences

## Approximation Meta-Theorem

	MinCutwidth		MinLoc
Run time:	$O(f( E ))$	$\Rightarrow$	$O(f( \alpha ) +  \alpha )$
Appr. ratio:	$r(\text{opt},  E )$		$(r(2 \text{opt},  \alpha ) + \frac{1}{\text{opt}})$
Run time:	$O(n(f( E ) +  E ))$	$\Leftarrow$	$O(f( \alpha ))$
Appr. ratio:	$r(\text{opt},  E )$		$r(\text{opt},  \alpha )$

## Theorem

The problem Loc

- ▶ is NP-complete,  
(even if every symbol has at most 3 occurrences)
- ▶ can be solved in  $O^*(2^{|\Sigma|})$ ,
- ▶ in FPT (w.r.t. parameter  $k$ ), with linear fpt-algorithm.

# Path-Decompositions and Pathwidth

## Path-decompositions as tree-decomposition

A path-decomposition is a tree-decomposition the underlying tree-structure of which is a path.

# Path-Decompositions and Pathwidth

## Path-decompositions as tree-decomposition

A path-decomposition is a tree-decomposition the underlying tree-structure of which is a path.

## Path-decompositions as marking procedures

Let  $G = (V, E)$  be a graph.

**Path-decomposition**  $Q$  of  $G$ :

# Path-Decompositions and Pathwidth

## Path-decompositions as tree-decomposition

A path-decomposition is a tree-decomposition the underlying tree-structure of which is a path.

## Path-decompositions as marking procedures

Let  $G = (V, E)$  be a graph.

**Path-decomposition**  $Q$  of  $G$ :

- ▶ Initially all vertices are **blue**.



# Path-Decompositions and Pathwidth

## Path-decompositions as tree-decomposition

A path-decomposition is a tree-decomposition the underlying tree-structure of which is a path.

## Path-decompositions as marking procedures

Let  $G = (V, E)$  be a graph.

**Path-decomposition**  $Q$  of  $G$ :

- ▶ Initially all vertices are **blue**.
- ▶ Until all vertices are **blue** again,
  - ▶ color a vertex **red** that has never been **red** before, or
  - ▶ color a **red** vertex **blue** again,

# Path-Decompositions and Pathwidth

## Path-decompositions as tree-decomposition

A path-decomposition is a tree-decomposition the underlying tree-structure of which is a path.

## Path-decompositions as marking procedures

Let  $G = (V, E)$  be a graph.

**Path-decomposition**  $Q$  of  $G$ :

- ▶ Initially all vertices are blue.
- ▶ Until all vertices are blue again,
  - ▶ color a vertex red that has never been red before, or
  - ▶ color a red vertex blue again,
- ▶ such that each two adjacent vertices are red at the same time.

# Path-Decompositions and Pathwidth

## Path-decompositions as tree-decomposition

A path-decomposition is a tree-decomposition the underlying tree-structure of which is a path.

## Path-decompositions as marking procedures

Let  $G = (V, E)$  be a graph.

**Path-decomposition**  $Q$  of  $G$ :

- ▶ Initially all vertices are blue.
- ▶ Until all vertices are blue again,
  - ▶ color a vertex red that has never been red before, or
  - ▶ color a red vertex blue again,
- ▶ such that each two adjacent vertices are red at the same time.

$\text{pw}(Q)$ : Max. number of marked vertices.

# Path-Decompositions and Pathwidth

## Path-decompositions as tree-decomposition

A path-decomposition is a tree-decomposition the underlying tree-structure of which is a path.

## Path-decompositions as marking procedures

Let  $G = (V, E)$  be a graph.

**Path-decomposition**  $Q$  of  $G$ :

- ▶ Initially all vertices are **blue**.
- ▶ Until all vertices are **blue** again,
  - ▶ color a vertex **red** that has never been **red** before, or
  - ▶ color a **red** vertex **blue** again,
- ▶ such that each two adjacent vertices are **red** at the same time.

$\text{pw}(Q)$ : Max. number of **marked** vertices.

$\text{pw}(G)$ : Min.  $\text{pw}(Q)$  over all path-decompositions.

# Computing the Pathwidth

## Pathwidth problem

### Pathwidth

Input: Graph  $G$ ,  $k \in \mathbb{N}$ .

Question:  $\text{pw}(G) \leq k$ ?

# Computing the Pathwidth

## Pathwidth problem

### Pathwidth

Input: Graph  $G$ ,  $k \in \mathbb{N}$ .

Question:  $\text{pw}(G) \leq k$ ?

MinPathwidth denotes the corresponding minimisation problem.

# Computing the Pathwidth

## Pathwidth problem

### Pathwidth

Input: Graph  $G$ ,  $k \in \mathbb{N}$ .

Question:  $\text{pw}(G) \leq k$ ?

MinPathwidth denotes the corresponding minimisation problem.

## Known Results

- ▶ Pathwidth is NP-complete.
- ▶ Pathwidth  $\in$  FPT (w.r.t.  $k$ ).
- ▶ Exact exponential algorithms, linear fpt-algorithms, approximation algorithms...

Loc  $\leq$  Pathwidth

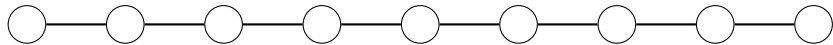
$\alpha = c a b a c a b a c$



Loc  $\leq$  Pathwidth

$\alpha = \text{c a b a c a b a c}$

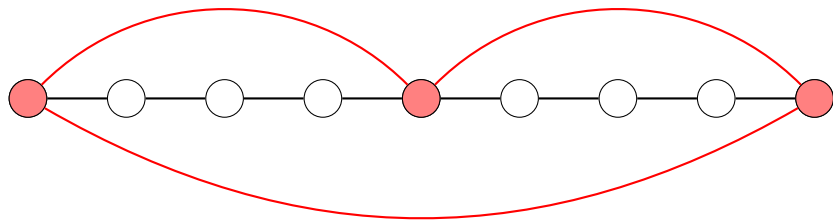
$\mathcal{G}_\alpha$ :



Loc  $\leq$  Pathwidth

$\alpha = \mathbf{c} \mathbf{a} \mathbf{b} \mathbf{a} \mathbf{c} \mathbf{a} \mathbf{b} \mathbf{a} \mathbf{c}$

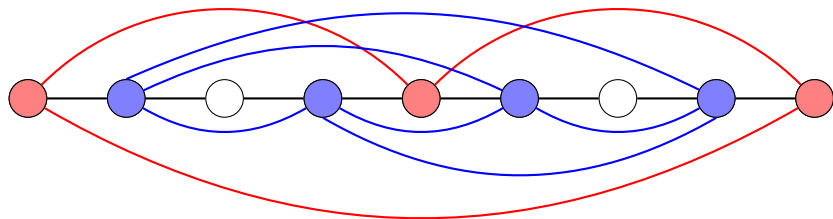
$\mathcal{G}_\alpha$ :



Loc  $\leq$  Pathwidth

$\alpha = c a b a c a b a c$

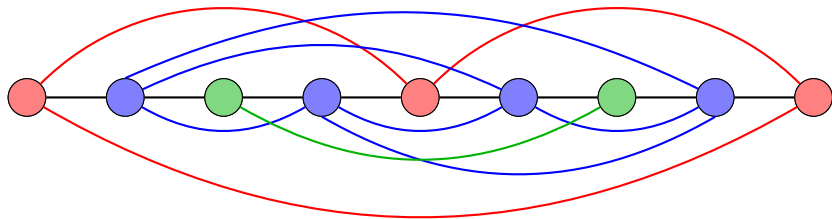
$\mathcal{G}_\alpha$ :



Loc  $\leq$  Pathwidth

$\alpha = c a b a c a b a c$

$\mathcal{G}_\alpha$ :



# Results

Lemma

$$\text{loc}(\alpha) \leq \text{pw}(\mathcal{G}_\alpha) \leq 2 \text{loc}(\alpha).$$

# Results

## Lemma

$$\text{loc}(\alpha) \leq \text{pw}(\mathcal{G}_\alpha) \leq 2 \text{loc}(\alpha).$$

## Lemma

$$\exists \alpha : \text{pw}(\mathcal{G}_\alpha) = 2 \text{loc}(\alpha),$$

$$\exists \beta : \text{loc}(\beta) = \text{pw}(\mathcal{G}_\beta).$$

# Results

## Lemma

$$\text{loc}(\alpha) \leq \text{pw}(\mathcal{G}_\alpha) \leq 2 \text{loc}(\alpha).$$

## Lemma

$$\exists \alpha : \text{pw}(\mathcal{G}_\alpha) = 2 \text{loc}(\alpha),$$

$$\exists \beta : \text{loc}(\beta) = \text{pw}(\mathcal{G}_\beta).$$

## Theorem

There is an  $O(\sqrt{\log(\text{opt})} \log(n))$ -approx. algo. for MinLoc.

# Consequences for Cutwidth

## MinCutwidth

Leighton and Rao, JACM 1999:  $O(\log(n) \log(n))$ -approximation.

(Based on more general approximation techniques for edge-separators)



# Consequences for Cutwidth

## MinCutwidth

Leighton and Rao, JACM 1999:  $O(\log(n) \log(n))$ -approximation.

(Based on more general approximation techniques for edge-seperators)

## MinPathwidth

Feige et al., SICOMP 2008:  $O(\sqrt{\log(\text{opt})} \log(n))$ -approximation.

(Based on more general approximation techniques for vertex-seperators)

# Consequences for Cutwidth

## MinCutwidth

Leighton and Rao, JACM 1999:  $O(\log(n) \log(n))$ -approximation.

(Based on more general approximation techniques for edge-separators)

## MinPathwidth

Feige et al., SICOMP 2008:  $O(\sqrt{\log(\text{opt})} \log(n))$ -approximation.

(Based on more general approximation techniques for vertex-separators)

## $\text{MinCutwidth} \leq \text{MinLoc} \leq \text{MinPathwidth}$

There is an  $O(\sqrt{\log(\text{opt})} \log(h))$ -approximation algorithm for MinCutwidth on multigraphs with  $h$  edges.

# Direct Reduction: $\text{MinCutwidth} \leq \text{MinPathwidth}$

